

SCOUT TROOP SECTION SNAPSHOT

Scouts is for youth ages 11–14. Scouts enjoy outdoor adventures like mountain biking, rock climbing and lots of camping while working together with other young people to provide service to their communities.

THE SCOUT PROMISE, LAW AND MOTTO

The Scout Promise: On my honour I promise that I will do my best, to do my duty to God and the Queen, to help other people at all times, and to carry out the spirit of the Scout Law.

The Scout Law: A Scout is helpful and trustworthy, kind and cheerful, considerate and clean, wise in the use of all resources.

The Scout Motto: Be prepared.

THE FOUR ELEMENTS

The Four Elements of The Canadian Path are essential to the Scout Troop:

Youth-led: The program is directed by its youth members, not the Scouters.

Adventure: Scouts explore new things, share new ideas, learn new skills and create new paths.

Plan-Do-Review: Adventures in the Scouts program are guided by a three-step process in order to make them something that youth will remember and upon which they will build.

SPICES: Social, Physical, Intellectual, Character, Emotional and Spiritual are the six dimensions of personal development that Scouts explore and develop through their adventures.

THE CANADIAN TRAILS

The Canadian Trails Map provides a variety of trails to use as the basis for creating adventurous journeys. There are six Program Areas that Scouts visit: The Mackenzie River (Environment & Outdoors), Red Coat Trail (Leadership), Bruce Trail (Active & Healthy Living), Rideau Trail (Citizenship), Cabot Trail (Creative Expression) and West Coast Trail (Beliefs & Values). Each of the four Scouting years is named in keeping with the trail-blazing framework. A Pioneer is a first-year Scout, a Voyageur is a second-year Scout, a Pathfinder is a third-year Scout and a Trailblazer is a fourth-year Scout.

ROLES AND RESPONSIBILITIES

Troop Leader: An experienced and accomplished Scout, but not necessarily the oldest Scout. The Troop Leader's responsibilities include leading Troop meetings, events and activities; assigning duties and responsibilities; and chairing the Troop Leadership Team meetings.

Patrol Leaders: A Patrol Leader is responsible for planning and leading Patrol meetings and activities, assigning each Patrol member a specific duty, and knowing the abilities of each Patrol member.

Assistant Patrol Leaders: Assists the Patrol Leader as needed, and takes the Patrol Leader's place when absent.

Troop Leadership Team: A forum for youth to make decisions regarding their program. The Troop Leadership Team is comprised of the Troop Leader, Patrol Leaders, fourth-year Scouts and Troop Scouters.



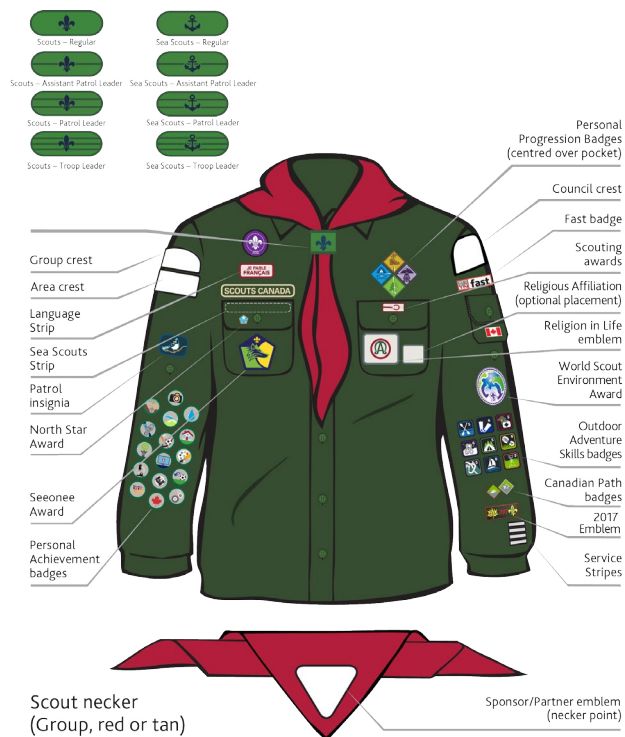
Canadianpath.ca



It starts with Scouts

THE SCOUT UNIFORM

The Scout uniform consists of the Scout shirt, tan pants, neckerchief and neckerchief slide. The Scout uniform is available at the Scout Shop nearest you or at scoutshop.ca. The neckerchief and slide will be provided by the Group.



BADGES

The focus of the Scouting program is on personal progression—on Scouts bringing their diverse experiences to the Scouting adventures and growing through new experiences. Badges help youth recognize and celebrate their personal progression and encourage them to set new goals. Scouts have the opportunity to work towards a variety of badges, including:

Outdoor Adventure Skills: Outdoor Adventure Skills are learned in the completion of adventures. Nine areas of skills are part of every Scouting Section, from Beaver Scouts to Rover Scouts. Each of the nine skills is defined in nine progressive stages.

Personal Achievement Badges: Personal Achievement badges recognize the successful completion of personal interest-based goals that Scouts set for themselves. Once a set of five goals is determined, the Scout works with a Scouter to develop and finalize the plan.

Chief Scout's Award: The Top Section Award of a youth's personal journey through Scouts.

SCOUT TERMINOLOGY

Scouter: A Volunteer in the Scout Section who provides support and mentorship to all Scouts in the Troop.

Patrol: A group of six to eight Scouts of various ages. Collectively, Patrols form a Troop.

Troop: A unit of Scouts, usually made up of two or more Patrols.

RESOURCES

Trail Cards: Youth-led program resources that provide adventure ideas that will help Scouts explore the Four Elements of The Canadian Path. Trail Cards can be found here.

Journey Card: The Journey Card is an excellent resource to complete the year-end review. Scouters can use the Journey Card to provide each youth with a summary of the Troop's activities throughout the year, then youth can work within their Patrols to complete their Journey Cards. The Journey Card can be found here.

For more information on the Scouts program, please visit: scoutinglife.ca/canadianpath/scouts.

