

Beavers—Youth-led

Beavers work as a Colony to brainstorm their adventures, thinking of the big picture. The White Tail Council can figure out finer details with Scouter support. For example, if the Colony wants to share a “Pirate Night”, the White Tails sort out the snacks—not the whole Colony.

Beavers—Using Lodges

The Canadian Path functions mainly in small teams. For Beavers, this means **Lodges**.

- Beaver Scouts are titled by their roles in the Colony: **Brown Tails** (first-year Beavers), **Blue Tails** (second-year Beavers) and **White Tails** (third-year Beavers).
- White Tails use shared leadership to lead their Lodges.
- Blue Tails help White Tails.
- White Tails gather information from their Lodges regularly and help make decisions for the Colony.

Scouters model shared leadership by working together as a team of peers. The White Tail Council is encouraged to follow this example. Every White Tail Beaver should have a say.

Scouters regularly review Beavers’ development in the SPICES in age-appropriate ways.



Plan

Beavers plan their activities. They should be encouraged to think through the who, what, where, when and how of their adventures. Scouters should facilitate an age-appropriate risk assessment as part of every plan.

Do

Sections practise the skills relevant to their planned adventure, then do the activity.

Review

Sections evaluate and celebrate their adventures, identifying useful lessons.

SPICES

Beaver Scouts are aware of their own personal growth and progression.

Adventure

The Colony uses the **Pond Map** to identify the six Program Areas and create a balanced program.

The Colony pursues new adventures regularly.

Scouters enable Beavers to showcase personal progression and skill development to parents and peers.

Scouters use the **Program Quality guide** to help Beavers evaluate their program.